

# Global Connections Exchange

## Global Conversations: *The Giver*



### OVERVIEW

<b>Topic</b>	The Giver
<b>Age range</b>	11-14
<b>Subject</b>	Arts & Sciences
<b>Duration</b>	8 weeks

### DESCRIPTION

This course pairs classrooms in two countries to meet each other and learn about each other's culture. Students then read and explore *The Giver* by Lois Lowry. Themes include rules in society, social issues, freedom, and utopia versus dystopia. Students engage with these themes through hands-on projects that they incorporate into their video exchanges, comparing the similarities and differences in their ways of thinking about societies. Students respond to each other's videos and reflect on their overall experience of doing the exchange.

TASK TOPICS	LEARNING OBJECTIVES Students will:
<b>Task 1: Getting to Know Our Partners</b>	<ul style="list-style-type: none"> <li>share their culture with their global partners by creating a video to describe a typical school day, favorite activities, sports, holidays and celebrations.</li> <li>interact with their global partners about their videos.</li> </ul>
<b>Task 2: Rules and Choices</b>	<ul style="list-style-type: none"> <li>reflect on the rules people have to follow and the choices they can make in their own community and in <i>The Giver</i>.</li> <li>draw parallels between the need for rules and the desire for safety.</li> <li>create posters about rules and choices.</li> </ul>
<b>Task 3: Social Issues</b>	<ul style="list-style-type: none"> <li>learn about and research some social issues in <i>The Giver</i> and in their own society.</li> <li>reflect on social issues in a community.</li> <li>examine potential solutions to social issues.</li> </ul>
<b>Task 4: Utopia vs Dystopia</b>	<ul style="list-style-type: none"> <li>discuss the topic of utopia vs dystopia.</li> <li>design a creative poster based on their discussions.</li> </ul>
<b>Task 5: Reflection</b>	<ul style="list-style-type: none"> <li>reflect on <i>The Giver</i> and issues in societies.</li> <li>reflect on their culture and learning with their global partners.</li> </ul>

### United Nations Sustainable Development Goals (UN SDGs)

**Goal 16** Promote peaceful and inclusive societies for sustainable development, provide access to justice for all and build effective, accountable and inclusive institutions at all levels

### ISTE Student Standards

- 1.1** Empowered Learner
- 1.2** Digital Citizen
- 1.3** Knowledge Constructor
- 1.6** Creative Communicator
- 1.7** Global Collaborator